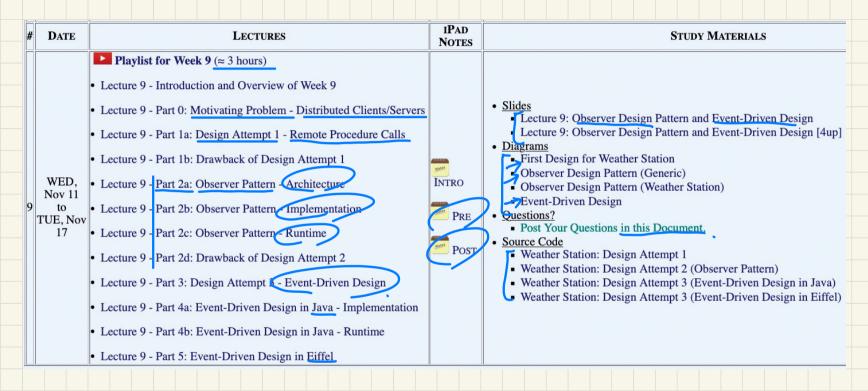
Overview of Week 9



Learning Objectives of Week 9

- Distributed Systems Servers vs. Clients

- Design Attempt 2: Observer Design Pattern Design Attempt 3: Event-Driven Design & many-to-many.

Milestones of Week 9

- Work on Project
- Complete Quiz8
- Start Lecture Series W9